# HTTP-FUSE CLOOP with Software RAID and DNS-Balance for Embedded Linux

http://unit.aist.go.jp/itri/knoppix/http-fuse/index-en.html

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# **Outline**

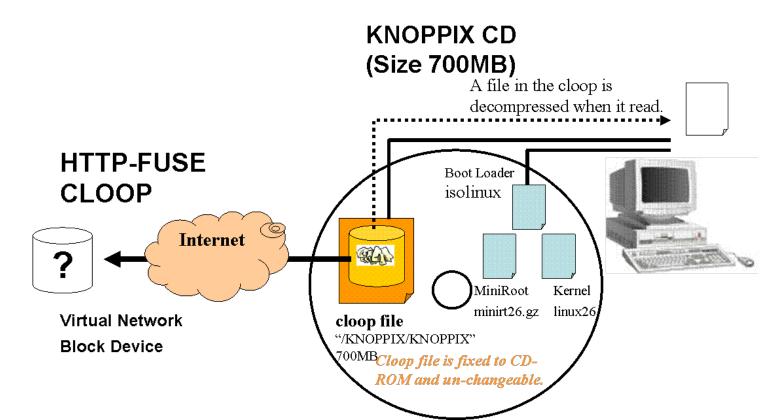
- What is HTTP-FUSE CLOOP?
- New Optimization
  - Software RAID
  - DNS Balance
- Customization for embedded Linux
  - Reduce memory copy
  - Replace de-compress algorithm
  - Performance on SH4, ARM9
- Conclusions
- Demo

# What is HTTP-FUSE CLOOP?

- HTTP-FUSE CLOOP is network block device which is designed for Internet Thin Client.[OLS'06, LCA'07 MinConf Virtualization]
  - Based on CLOOP (Compressed Loopback Device) which is used on 1CD Linux "KNOPPIX"

# **CLOOP**

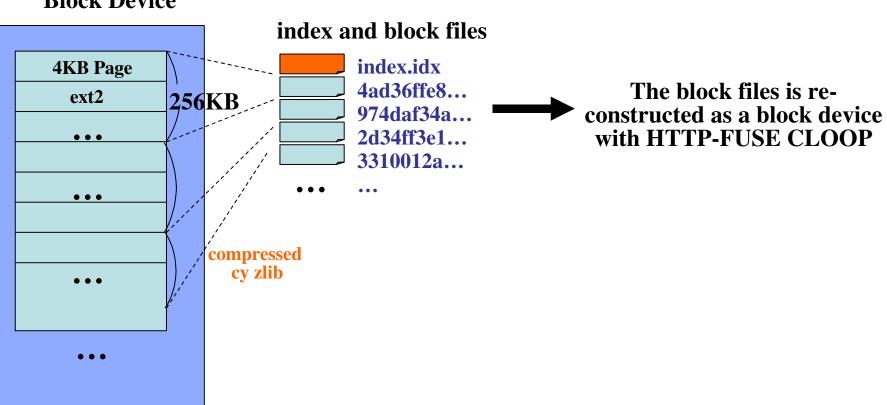
- CLOOP enables to pack 2.0GB contents (Root File System) to 700MB CD-ROM.
  - Each 64KB block is compressed by zlib and save a loop file.
- HTTP-FUSE CLOOP gets rid of COOP file form CD-ROM and exposed it to Internet.

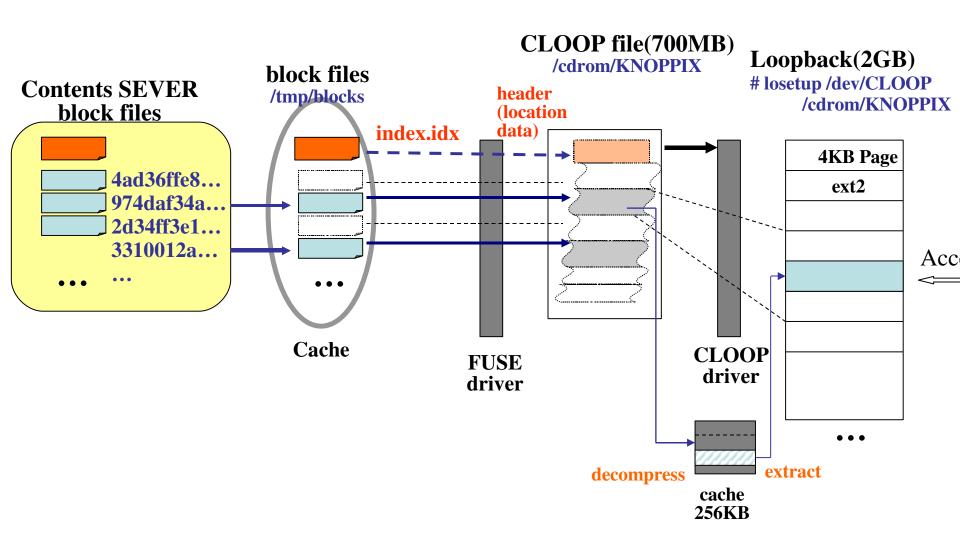


### HTTP-FUSE CLOOP

- HTTP-FUSE CLOOP is made from existing block device. The block device is split, compressed. Each split block is saved to each block file.
  - Current split size is 256KB.
- The block files are managed by index file, which includes location information.
  - index file works as a header of CLOOP file.
- Each block file name is a MD5 value of its contents.
  - If there is a same contests blocks, they are held together a same name file and reduce total file space.
  - The basic idea is resemble to Venti of Plan9
- Block files are reconstructed to a CLOOP file by FUSE wrapper.
  - FUSE is a User-land File System.
    - http://fuse.sf.net

#### **Block Device**





# **Box of HTTP-FUSE CLOOP**

- The request for server is HTTP only.
- Small Linux Box can be the server of HTTP-FUSE CLOOP.
- These Linux Boxes are not so powerful. But they are bound up by software RAID.



USL-5P HTTP-FUSE-KNOPPIX-BOX (SH4-266MHz/64MBMem/CF/ 100MbpsLAN/150g)

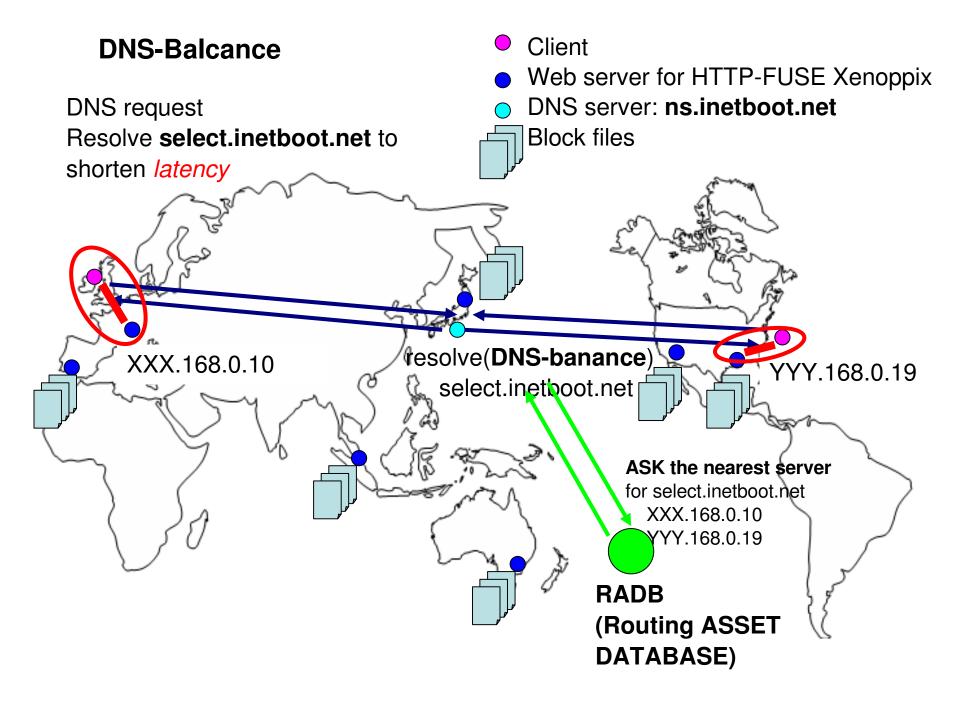


# Weak point of HTTP-FUSE CLOOP

- Vulnerable for Network Latency
  - HTTP-FUSE CLOOP have to download small block files on demand (sequentially). It takes network latency severely.
- New Solution
  - DNS Balance
    - Find good server for a client PC.
  - Software RAID
    - Widen bandwidth with multiple access.

#### **DNS Balcance**

- Name resolver (Load balancer) developed by Yokota [18th IEEE Int.
   Conf. On Advanced Information Networking and Application]
  - http://openlab.jp/dns\_balance/dns\_balance.html
    - Written by Ruby
  - On Internet
    - Find near server for Client.
    - Rrouting information is offered by RADB.net
  - On LAN
    - DNS Balance is used for Load balancing.
    - HTTP-FUSE CLOOP uses stateless HTTP. So it enables to replace server dynamically.

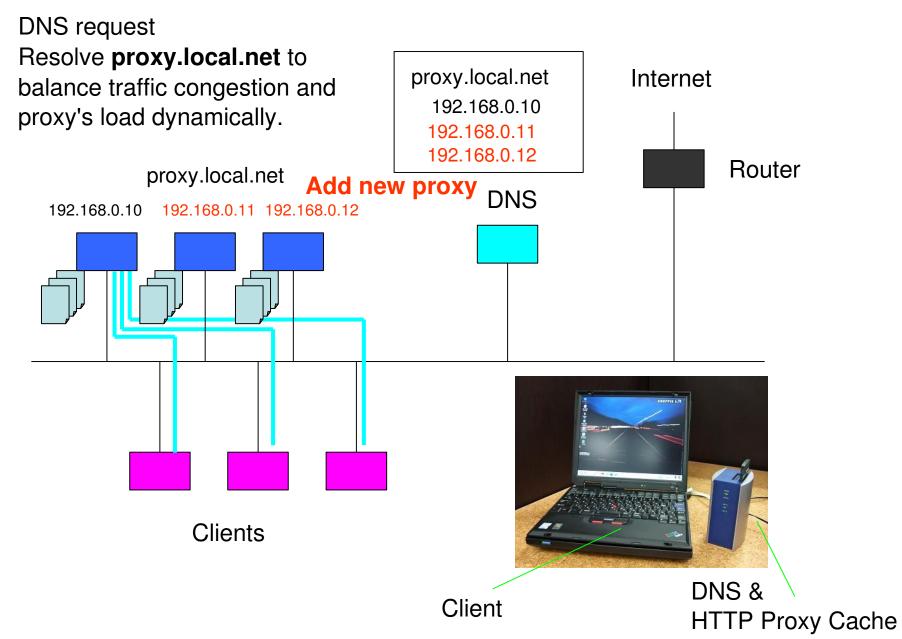


# **Current HTTP sites**

- Web Hosting Service is reasonable.
  - 5GB/ mount from 10\$



**DNS** request Resolve proxy.local.net to proxy.local.net Internet balance traffic congestion and 192.168.0.10 proxy's load dynamically. Router proxy.local.net DNS 192.168.0.10 Clients DNS & Client HTTP Proxy Cache

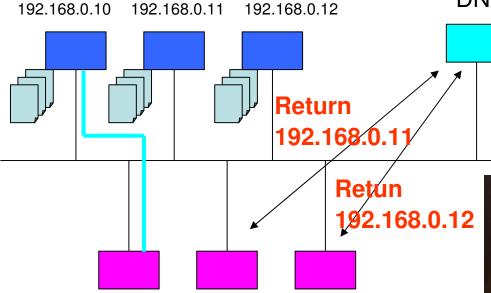


DNS request
Resolve **proxy.local.net** to
balance traffic congestion and
proxy's load dynamically.

proxy.local.net 192.168.0.10 192.168.0.11 192.168.0.12 proxy.local.net DNS

Internet

Router



Clients Keep Alive time out Re-ask to DNS

Client

DNS & \
HTTP Proxy Cache

DNS request Resolve proxy.local.net to proxy.local.net Internet balance traffic congestion and 192.168.0.10 proxy's load dynamically. 192.168.0.11 192.168.0.12 Router proxy.local.net DNS 192.168.0.10 192.168.0.11 192.168.0.12 Clients DNS & Client HTTP Proxy Cache

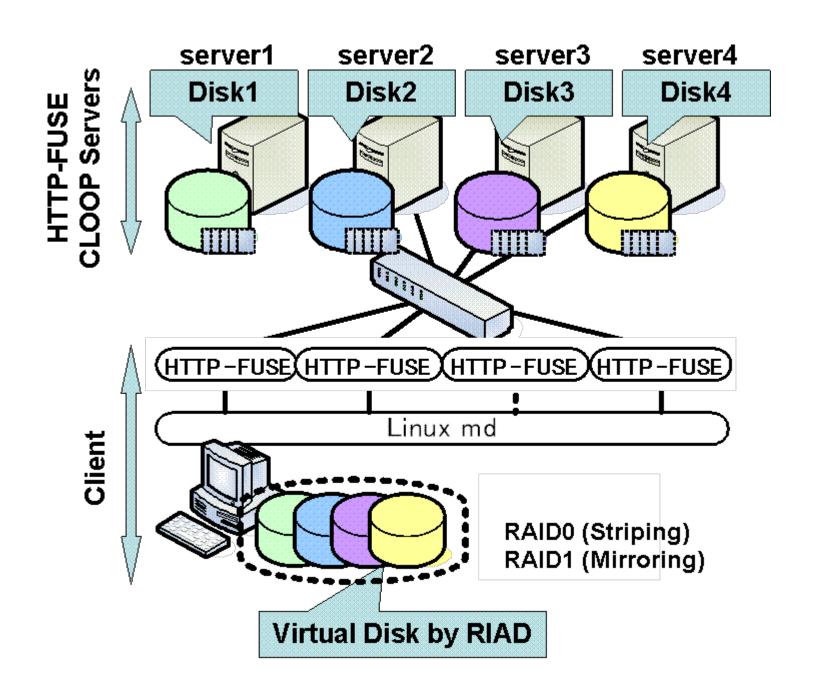
DNS request Resolve proxy.local.net to proxy.local.net Internet balance traffic congestion and <del>192.168.0.10</del> proxy's load dynamically. 192.168.0.11 192.168.0.12 Router proxy.local.net Remove proxy DNS 192.168.0.10 192.168.0.11 192.168.0.12 Return 192,168.0.11 Re-ask to DNS Clients DNS & Client HTTP Proxy Cache

DNS request Resolve proxy.local.net to proxy.local.net Internet balance traffic congestion and proxy's load dynamically. 192.168.0.11 192.168.0.12 Router proxy.local.net DNS 192.168.0.11 192.168.0.12 Clients DNS & Client HTTP Proxy Cache

# Software RAID

- Weakpoint of HTTP-FUSE CLOOP
  - accepts only one request
  - doesn't have recovery procedure
  - because it is a software device and doesn't assume any troubles.

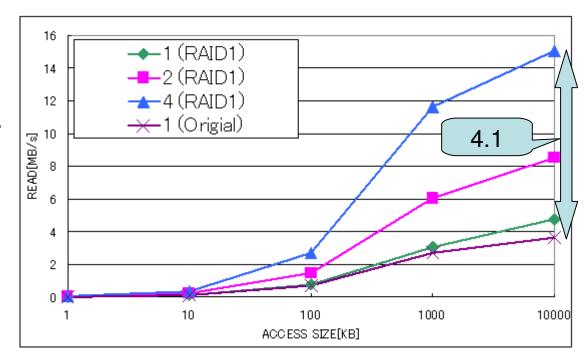
- MD (Multiple Disks) driver aggregate some block disks to a virtual disk as a RAID.
  - We applied MD to HTTP-FUSE CLOOP and enable to accept multiple requests.



# Performance of Software RAID

The bandwidth becomes 4.14 times wider than original.

Super linear is caused by access overlap of MD

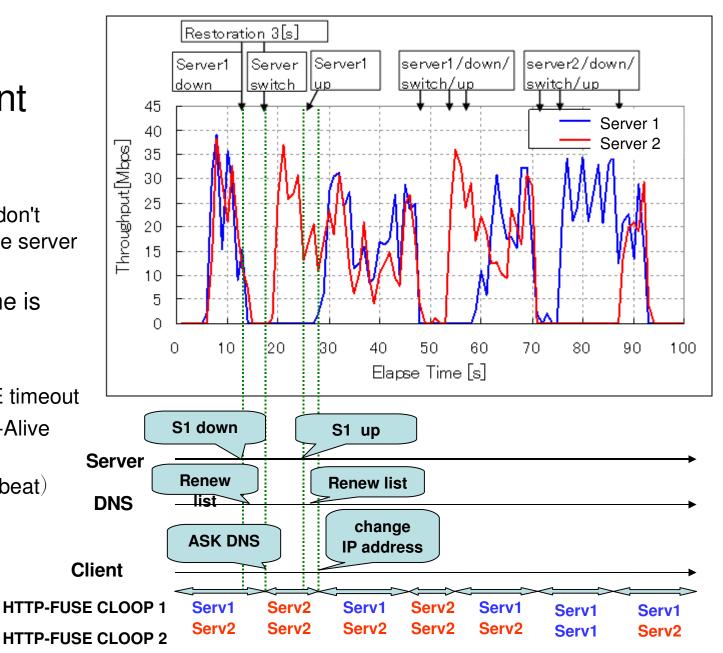


# Fault-tolerant

- The combination of MD and DNS Balance achieves faulttolerance because the server of HTTP-FUSE CLOOP is replaced by DNS Balance dynamically.
- The DNS Balance checks the live servers.
  - When server is down, DNS Balance find the down server by heart-beat. The client asks DNS to replace the dead server and DNS answers a live server.

#### Fault-tolerant

- Fault Tolerant
  - Application don't recognize the server down.
- Restoration time is determined by
  - DNSTTL
  - HTTP-FUSE timeout
  - HTTP-Keep-Alive
  - List Update time (Heartbeat)



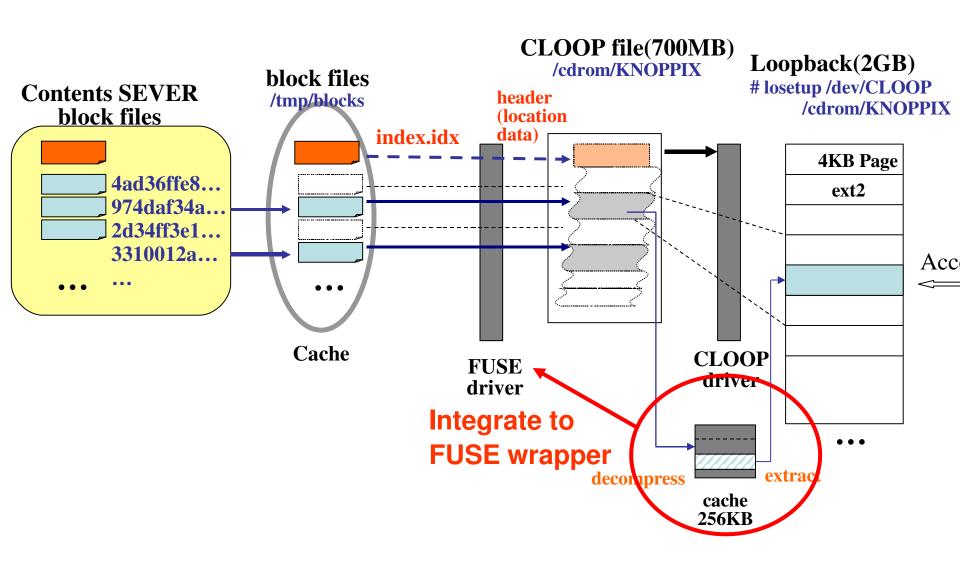
# For Embedded Linux

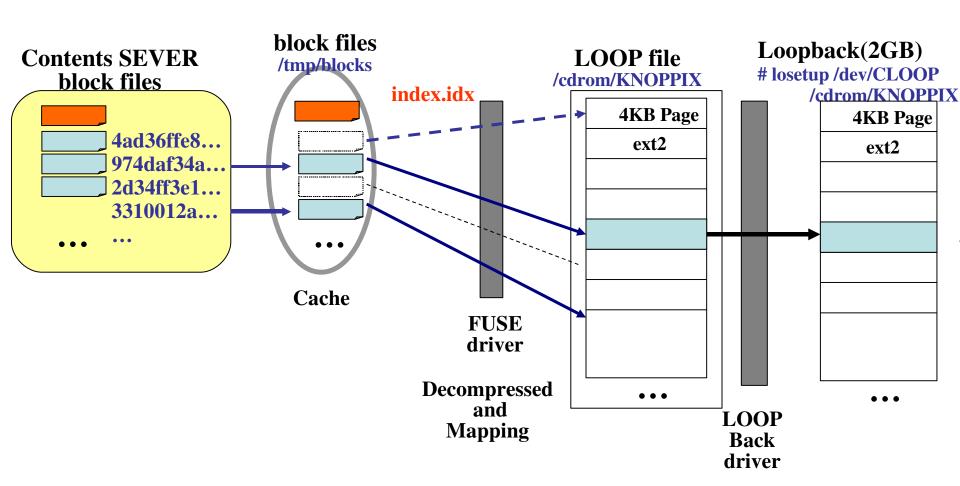
- Embedded Linux runs on low power machine
  - Low power CPU, Small Memory & Storage
  - Network is 100Mbps
    - Network is rich resource. HTTP-FUSE CLOOP compensates the small storage.

HTTP-FUSE CLOOP is designed for powerful PC.

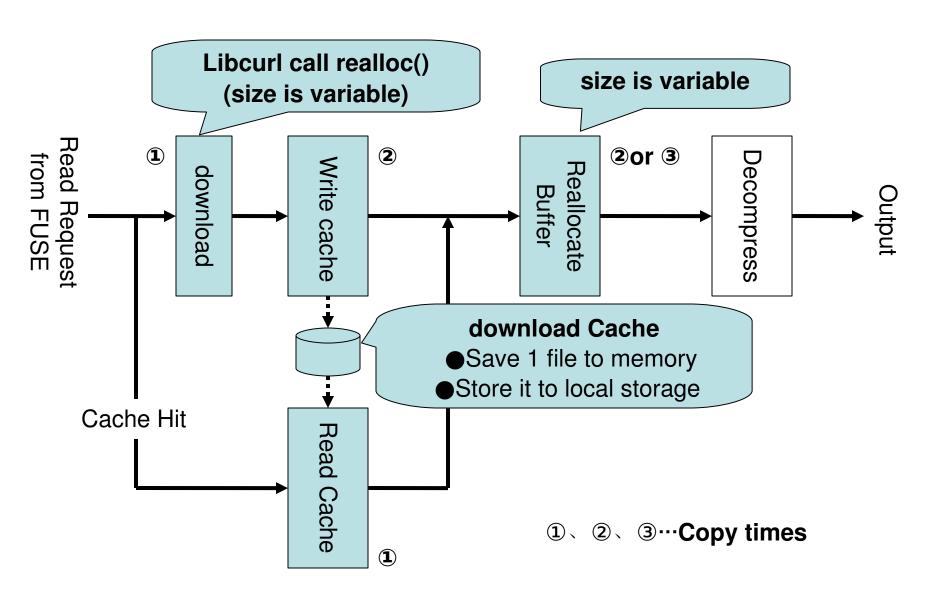
# Reduce memory copy & Replace light decompress

- HTTP-FUSE CLOOP isn't tuned well.
  - HTTP-FUSE CLOOP builds up existing drivers;
     FUSE, CLOOP driver.
    - Replace CLOOP driver with normal LOOP driver.
       The decompression is done at FUSE Wrapper.
  - Customize HTTP-FUSE CLOOP to reduce memory copy.
  - Libz is heavy for embedded system
    - Decompress is replaced

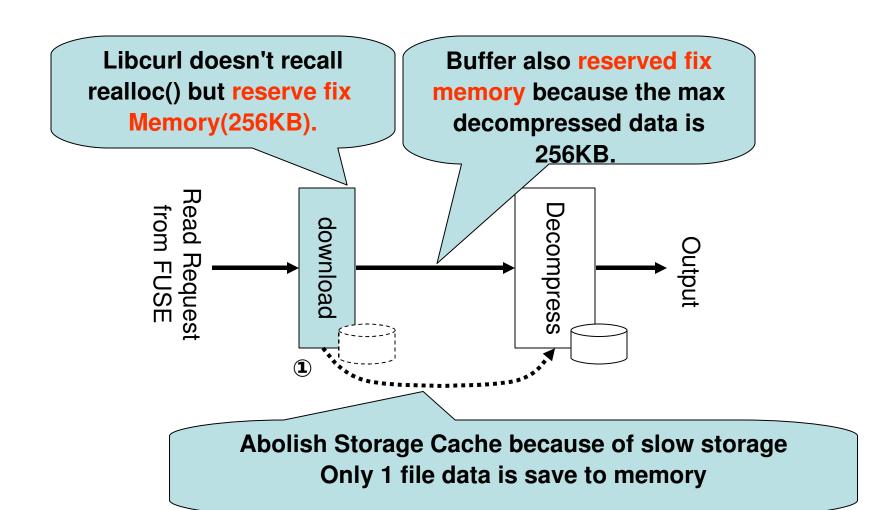




# Cache Copy of HTTP-FUSE-loop (Original)



# Cache Copy of HTTP-FUSE-loop (Revised)

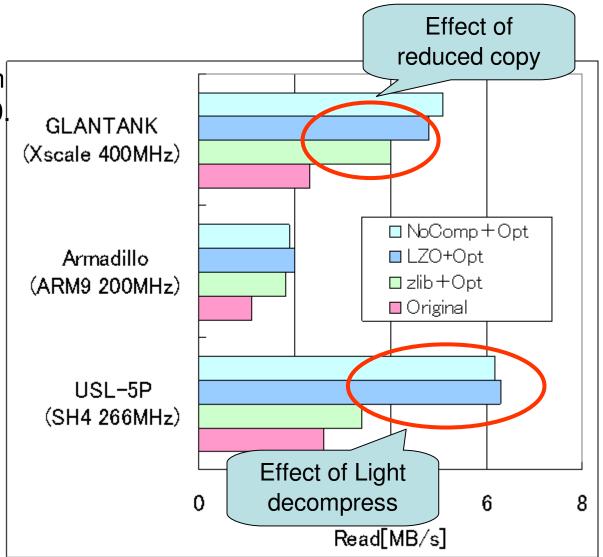


# Decompression

- Zlib is heavy on embedded system.
  - We replace Zlib with LZO
  - Or, no-compression because NIC is rich device on embedded system.

# Performance

- Memory optimization is effective on ARM9.
- Light decompress is effective on SH4
- Performance is  $1.8\sim2.4$  up.



# Conclusions

- We propose new optimization for HTTP-FUSE CLOOP.
  - Software RIAD makes wide bandwidth and DNS-Balance finds appropriate server.
    - Software RAID makes 4.14 time wider than original
  - The combination of Software RAID and DNS Balance makes Fault Tolerance.
- We customize HTTP-FUSE CLOOP for Embedded Linux.
  - Reduced Memory Copy and replace decompress with light one.
- The combination of Software RAID, DNS-Balance, and Embedded Linux is under construction now.